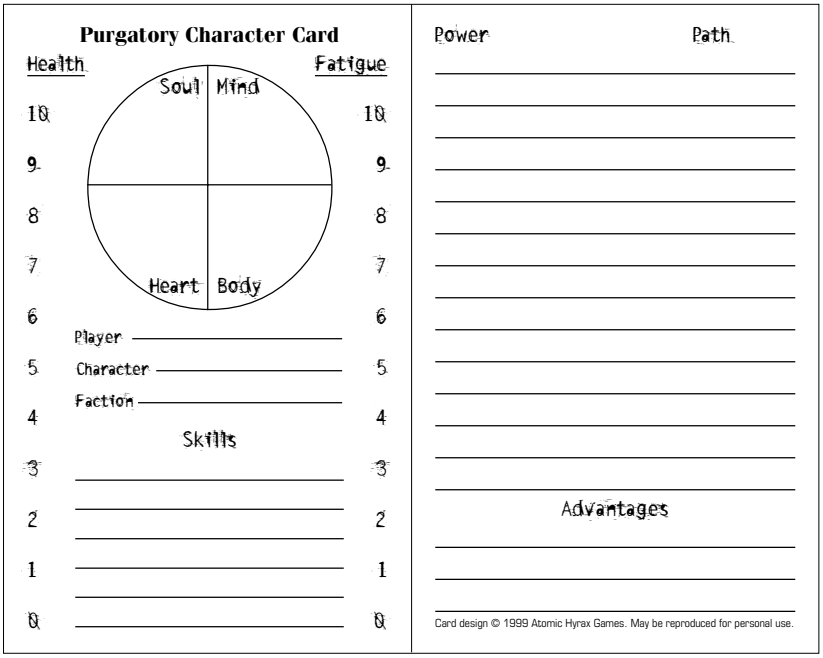


The New Character Card

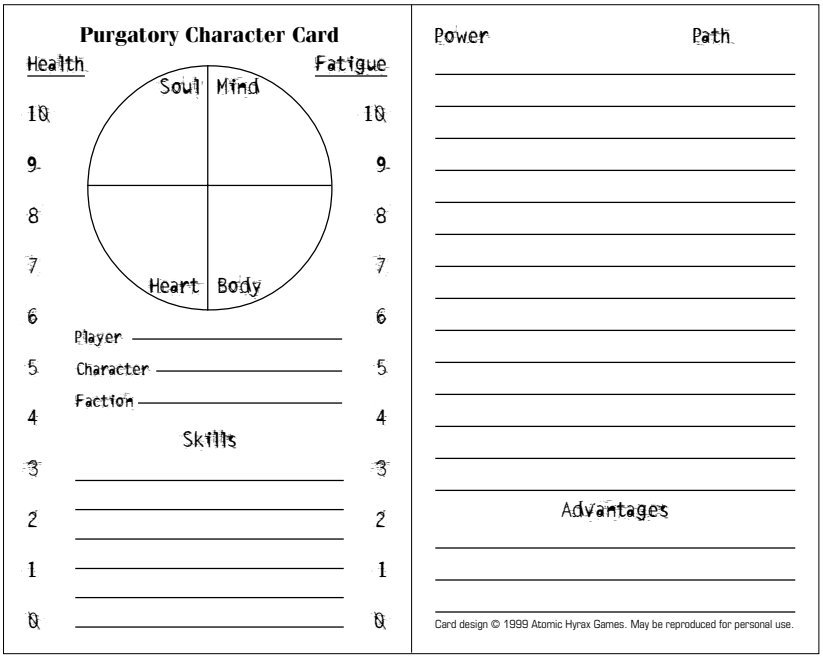
After a few months of playing, we decided to make some improvements to the character card found in the back of the *Purgatory* book. You're looking at the results.

The new character card is smaller, sized to fit in a deck of cards, and has more room for Powers. It also has a space for listing Advantages, something we left off the original cards. The Health chart has been removed, since we found that most people don't need it that often.

"But why are the Health and Fatigue listed down the sides like that?"

That's our newest innovation. Take two paperclips, and clip one over each edge of the card. One clip should cover the "10" under Health, and the other should cover the "10" under Fatigue. As you lose and gain Health or Fatigue, slide the appropriate paperclip up or down the side of the character card. With this method, you don't have to memorize your Health and Fatigue totals; just look at the card.

"What if I have Armor, or Junk Form, or something else that increases my Health and/or Fatigue above 10?"

Sorry, you guys are out of luck. You'll have to keep track of that extra Health and/or Fatigue in your head. Of course, when you get to 10 or below, you can start using the sliding paperclip.

We hope you enjoy the new character cards. Thanks for playing!